Simulation of the Interaction of Solitary Waves and Breakwaters Using Smoothed Particle Hydrodynamics

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Abstract— Designing safe and economical seashore structures such as breakwaters is of great importance in the engineering of seashore structures. Besides, breakwaters have a wide variety of applications in commercial and recreational harbors, military activities and offshore operations. In the designing process of aforementioned structures, wave rose and wave transmission coefficient are important criteria in determining the height of these structures. Smoothed particle hydrodynamics method is also a powerful tool for studying the free-surface and simulation of waves and structures interaction. Hence, in the present study, the performance of submerged breakwaters against solitary waves was examined. The main objective of this study was to investigate transmission coefficient of solitary waves in fixed submerged breakwaters. To study the standing waves formed in front of a trapezoid submerged breakwater, a two-dimensional numerical model, without Lagrangian mesh approach and using smoothed particle hydrodynamics method was developed. In this numerical model, solving Navier-Stokes equations are used to investigate the problem. The waves are generated using a piston-type wavemaker which is moving forward. At first, the results of the numerical model were compared to the results of experimental model, and the accuracy of the model was evaluated. Then the transmission coefficient of solitary waves over the submerged breakwater was studied in different scenarios.

Index Terms— Submerged Breakwaters, Solitary Waves, Smoothed Particle Hydrodynamics

1 INTRODUCTION

rotecting the coasts against the waves in countries with long coastlines, like Iran, is considered as a serious issue. Also, due to the growth and development of seaports, promenades and coastal installations, using breakwaters for improving water quality is an essential issue. To this end, a variety of coastal structures were built and utilized along the coasts. Submerged breakwater is one of these structures. Simple structure, cost effectiveness, safety for maritime transport vessels, short construction period, retaining the coastal beauties for tourism attraction, preventing beach erosion by dispersing the incoming waves and the high solidity of these structures are among the advantages that can be enumerated for this type of breakwaters. Geometry, the material properties used in the breakwater and environmental features, are among the relevant factors that increase the efficiency of submerged breakwaters. In this paper, using the SPH method, the profile of a transmitted wave through a trapezoidal breakwater has been investigated. Following, a number of studies which have been carried out on submerged breakwater are presented. Masanori, et al. (1992) has studied the characteristics of solitary wave breaking caused by a submerged obstacle. In this study, the wave breaking rate was calculated using regression method of wave breaking. Norio Hayakawa, et al. (1998), have studied the wave fields around submerged breakwaters using 2-dimentional and 3-dimentional models and compared the results of the empirical method with the results of the theoretical method. Wan Decheng and Wu Guoxiong (1998) have studied solitary wave interaction with a multi bodies breakwater consisted of two rectangular cylinders, empirically and theoretically. Akinori Yoshida, et al. (2002) compared the wave field behind a trapezoid submerged breakwater and two trapezoid submerged breakwaters. Hakeem K. Johnson, et al. (2005) have investigated waves and currents around a trapezoid breakwater empirically and theoretically. Hong-Bin Chen, et al. (2007) studied wave transformation between trapezoid submerged breakwater and seawall with different profiles empirically. Hasanat Zaman, et al. (2008) investigated the deformation of the monochromatic water wave propagating over a submerged parabolic breakwater and the extent of returning wave field in presence of uniform current. Yong-gang Cao, et al. (2010) have carried out a numerical investigation of the hydrodynamic characteristics of water waves propagating around two trapezoid submerged breakwaters.

Different methods have been suggested for SPH simulation of waves. Song Dong (2010) has presented the ISPH interaction method with porous environment for water wave simulation. Changen et al. (2011) suggested an optimum SPH method for 3-dimensional wave simulation.

2 THE BASIC GOVERNING EQUATIONS:

Smoothed particle hydrodynamic is based on integral interpolation. The primary rule is that every function can be approximated using the following equation:

$$A|r| = \int_{\Omega} A|r'|W|r - r', h|dr'$$
(1)

in which r is position vector of influence point, w is the

weighting or kernel function and h is the smoothing length that adjust the support domain (influence domain) (Figure 1).

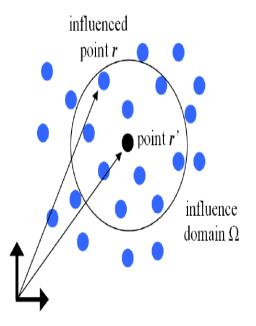


Fig 1. The influence domain of hydrodynamic particles

It is evident that the value of h should be more that the initial distance between the particles. If equation (1) can be written in discrete form, then the approximation equation for particle a will be as follows:

$$A|r| = \sum m_b \frac{A_b}{\rho_b} W_{ab}$$
⁽²⁾

in which, mb, mass, p , density and $W_{ab} = W(r_a - r_b, h)$ is the weighting or kernel function. One the advantage of weighting function (kernel function) in the smoothed particle hydrodynamics method is that the derivative of weight function can be computed analytically. While, in finite difference method, the derivative is estimated by using the neighboring points and their distance. In case the points are equidistant, the calculation would be difficult. However, the derivative of equation (2) is as follows:

$$\nabla A|r| = \sum m^b \frac{A^b}{\rho^b} \nabla W_{ab}$$
(3)

2.1. The smoothing function

The performance of smoothed particle hydrodynamics model depends on choice of weight function (kernel). This choice should satisfy the following conditions:

 Being positive 2. Support Field 3. Being Normalized 4. Having Delta function behavior 5. Having steady decrease with displacement

The kernel function is dependent on the length of smoother and the nondimensional distance between the particles $q = \frac{r}{v}$, in which r is the distance between particles a and b. The h parameter is controlling the size the field around particle a for influencing on its neighboring particles. From among different types of smoothing functions, cubic spline smoothing function (Equation 4) has been used in this study.

$$w|r,h| = \alpha_{D} \begin{cases} 1 - \frac{3}{2}q^{2} + \frac{3}{4}q^{3} & 0 \le q \le 1\\ \frac{1}{4}|2 - q|^{3} & 1 \le q \le 2\\ 0 & q \ge 2 \end{cases}$$
(4)

In this equation, α_{D} in 3-dimentional simulation is .

The basic equations governing fluid dynamics are based on three main physical laws of mass, momentum, energy conservation and the motion equations of smoothed particle hydrodynamics are obtained based on the Lagrangian formulation these three laws.

2.2 Momentum Equation

The momentum conservation equation in a continuous domain is as follows:

$$\frac{D_v}{D_t} = -\frac{1}{\rho} \nabla P + g + \theta \tag{5}$$

v velocity, **P** pressure and ρ is density. g = (0,0,-9.81) acceleration of gravity and θ is also shows the dispersion equation and the three types of this equation can be stated as follows:

1. Artificial Viscosity

- 2. Layered viscosity
- 3. Turbulence model (artificial viscosity + SPS)

For the purpose of the present study artificial viscosity was used.

Artificial Viscosity

This statement was introduced by Monaghan and it was utilized because of its simplicity in smoothed particle hydrodynamics formulation. Thus, equation (4) can be written in discrete form as follows:

$$\frac{dv_a}{dt} = -\sum_b m_b \left| \frac{P_a}{P_a^2} + \frac{P_b}{P_b^2} + \prod_b \right| \nabla_a W_{ab} + g \tag{6}$$

in which, the pressure gradient were written as follows:

$$-\frac{1}{\rho} \nabla P = -\sum_{b} m_{b} \left| \frac{P_{a}}{P_{a}^{2}} + \frac{P_{b}}{P_{b}^{2}} \right| \nabla \alpha W_{ab}$$
(7)

At the same time, the Π_{ab} viscosity equation is defined as follows:

$$\Pi_{ab} = \begin{vmatrix} \frac{-\alpha C_{ab} \mu_{ab}}{\overline{\rho}_{ab}} & V_{ab} . r_{ab} < 0 \\ 0 & others \end{cases}$$
(8)

in which the values of μ_{ab} and $\overline{\rho}_{ab}$ are:

$$\mu_{ab} = \frac{hv_{ab}.r_{ab}}{r_{ab}^2 + \eta^2} \tag{9}$$

$$\overline{\rho}_{ab} = \frac{1}{2} |\rho_a + \rho_b|, \overline{C}_{ab} = \frac{1}{2} |C_a + C_b|; \eta^2 = 0.01h^2 \quad (10)$$

IJSER © 201I http://www.ijser.org α is a parameter which can change according to every particular problem. In the present study, the values of 0.12 and 0.08 were used for α and the results were compared.

7.2 Time step

In this study, for the purpose of time discretization, the two different algorithms of Verlet and predictor-corrector were used with different formulations.

1) Predictor-Corrector Algorithm

This algorithm predicts the changes during a time frame in the following form:

$$\vec{\boldsymbol{v}}_{a}^{n+\frac{1}{2}} = \vec{\boldsymbol{v}}_{a}^{n} + \frac{\Delta t}{2} F_{a}^{n}; \rho_{a}^{n+\frac{1}{2}} = \rho_{a}^{n} + \frac{\Delta t}{2} D_{a}^{n}; \vec{\boldsymbol{r}}_{a}^{n+\frac{1}{2}} = \vec{\boldsymbol{r}}_{a}^{n} + \frac{\Delta t}{2} \vec{\boldsymbol{V}}_{a}^{n}$$

$$(11)$$

The value of $P_a^{n+1/2} = f(\rho_a^{n+\frac{1}{2}})$ is calculated based of equation of state. These values will be modified using force values in the middle time step

$$\hat{\boldsymbol{v}}_{a}^{n+\frac{1}{2}} = \hat{\boldsymbol{v}}_{a}^{n} + \frac{\Delta t}{2} F_{a}^{n+\frac{1}{2}}; \rho_{a}^{n+\frac{1}{2}} = \\
\rho_{a}^{n} + \frac{\Delta t}{2} D_{a}^{n}; \hat{\boldsymbol{r}}_{a}^{n+\frac{1}{2}} = \hat{\boldsymbol{r}}_{a}^{n} + \frac{\Delta t}{2} \boldsymbol{\nabla}_{a}^{n+\frac{1}{2}}$$
(12)

Finally, the values at the end of time step were calculated as follows:

$$\hat{\boldsymbol{v}}_{a}^{n+1} = 2\hat{\boldsymbol{v}}_{a}^{n+\frac{1}{2}} - \hat{\boldsymbol{v}}_{a}^{n}; \rho_{a}^{n+1} = 2\hat{\boldsymbol{\rho}}_{a}^{n+\frac{1}{2}} - \rho_{a}^{n}; \hat{\boldsymbol{r}}_{a}^{n+1} = 2\hat{\boldsymbol{r}}_{a}^{n+\frac{1}{2}} - \hat{\boldsymbol{r}}_{a}^{n}$$
(13)

Also, the pressure values were estimated using density values and $P_a^{n+1} = f(\rho_a^{n+1})$.

1) Verlet algorithm

In order to discretize the momentum equation, the Verlet algorithm is divided into two parts. Generally, the variables are calculated as follows:

$$\vec{v}_{a}^{n+1} = \vec{v}_{a}^{n-1} - 2 \bigtriangleup t F_{a}^{n}; \rho_{a}^{n+1} = \rho_{a}^{n-1} + 2 \bigtriangleup t D_{a}^{n}; \vec{r}_{a}^{n+1} = \vec{r}_{a}^{n} + \bigtriangleup t \vec{\nabla}_{a}^{n} + 0.5 \bigtriangleup t^{2} F_{a}^{n}$$
(14)

Also, in each time step, the variables will be calculated as follows:

$$\vec{\boldsymbol{v}}_{a}^{n+1} = \vec{\boldsymbol{v}}_{a}^{n} + \Delta t F_{a}^{n}; \boldsymbol{\rho}_{a}^{n+1} = \rho_{a}^{n} + \Delta t D_{a}^{n}; \vec{\boldsymbol{r}}_{a}^{n+1} = \vec{\boldsymbol{r}}_{a}^{n} + \Delta t \vec{\boldsymbol{V}}_{a}^{n} + 0.5 \Delta t^{2} F_{a}^{n}$$
(15)

The above equation is presented to avoid the divergence in the solution process, as the equations will be out of synthetic state, over time.

3 SIMULATION

3.1 Generation of solitary waves and the examination of transmission coefficient of solitary waves over them

In the early simulations, according to Maiti's simulations, at first, the length of the flat part of numerical tank was considered to be 9.7m and 0.3m of the remaining length of the tank was drawn with a 45-degree angle (L=10m). The depth of slack water in the

numerical tank was 0.3m (d=0.3m) (Figure 2). The motion of wave pedal for the ratio of wave height to water depth in different scenarios is presented in Table 1.

TABLE 1. THE CHARACTERISTICS OF GENERATED SOLITARY WAVES

7	6	5	4	3	2	1	Different scenarios
0.7	0.6	0.5	0.4	0.3	0.2	0.1	H/d
0.21	0.18	0.15	0.12	0.09	0.06	0.03	Н
0.3	0.3	0.3	0.3	0.3	0.3	0.3	d
2.60	2.80	3.07	3.41	3.97	4.86	6.828	λ

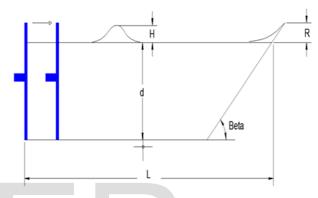


Fig 2. Dimensions of computational geometry

The results of these simulations, in which smoothed particle hydrodynamics method was used are compared with the results of Sangita's simulations and illustrated in the following figures. As it can be seen in Figure 3, the height of solitary wave is 0.03m. The modellings conducted during the seconds 0 to 3 and also 9 to 10, have a very high consistency. Also the wave crest in the 6th second is completely consistant with Sangita's model

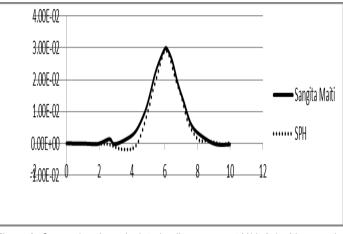


Figure 3. Comparing the calculated solitary wave at H/d=0.1 with numerical results of Sangita.

The depth of water in the simulated tank is 0.3m and the height of solitary wave is 0.06m. The difference between these two simulations is 5 percent. Compared to Sangita's work, there is 2.5 percent computational error for wave crest.

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3.2 The collision of solitary waves with submerged breakwater

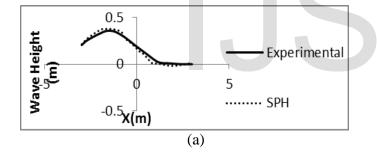
3.2.1 Verification

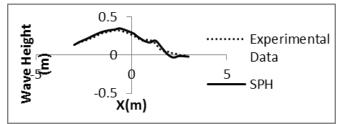
In order to verify the interaction scheme of wave with breakwater, the results of simulations, using smoothed particles hydrodynamics method and experimental method have been compared. Grili et al studied the changes of solitary waves characteristics breaking over submerged breakwater. The dimensions of wave flume, generated wave as well as the characteristics of the supposed breakwater are shown in Table 2.

TABLE 2.CHARACTERISTICS OF WAVE, WAVE FLUME AND BREAKWATER

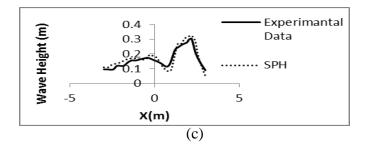
Value	Desired characteristics
0.3m	wave height (H)
1m	water depth (d)
45m	The distance between generated wave
	and breakwater (L_0)
70m	The overall length of bed (L_{overal})
0.8	Breakwater height (h)
0.4m	The width of breakwater
1:2	The slope of breakwater walls

The results of simulation are shown in Figures 4-a to 4-d.









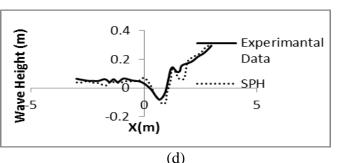


Fig 4. Comparing the simulated free-surface using smoothed particles hydrodynamics method and experimental method

TABLE 3 SHOWS THE TIME OF EACH FIGURE AND THE ERROR AVERAGE VALUE.

TABLE 3	THE VALUES OF COMPUTATIONAL ERROR
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time	figure	RMS error
10 Seconds	а	0.036
11.81 Seconds	b	0.034
13 Seconds	С	0.049
13.92 Seconds	d	0.053

As it can be seen in the above table, the results of simulation, using smoothed particles hydrodynamics method, comparing to numerical results, have an acceptable accuracy.

3.2.2 Examining the distance between two breakwaters

In this section, the impact of the distance between two breakwaters is examined. The distances are selected in a way that starts form values less that wavelength and ends with values more than wavelength. The height of the supposed wave was H=0.3. Also, the water depth was 1.2m. The length of wave flume was 70m and the breakwater was located on the left-hand with distance of 30m. The other properties of breakwater dimensions are presented in Table 4.

Table 4. The characteristics of break water	Table 4.	The chara	cteristics of	breakwater
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Distance between two break- waters	Left- hand slope	Right- hand slope	The height of break water	Bot- tom lengt h	Examining the distance
0.2	tan ⁻¹ (0.5)	tan ⁻¹ (0.5)	0.4	2	between
0.3	tan ⁻¹ (0.5)	tan ⁻¹ (0.5)	0.4	2	two succes- sive break-
0.4	tan ⁻¹ (0.5)	tan ⁻¹ (0.5)	0.4	2	waters
0.5	$\tan^{-1}(0.5)$	tan ⁻¹ (0.5)	0.4	2	

In Figure 5, the impact of the distance between two breakwaters is shown.

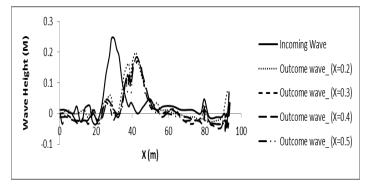


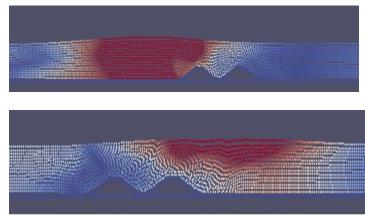
Fig 5. The simulated free-surface for different distances between two breakwaters

As it can be seen in Figure 5, right at the moment that the wave reaches the first breakwater, the wave height has reached 0.25m and after passing over the second breakwater, reaches different heights. If we define the height of incoming wave as H and the height of outgoing wave as H', the impact coefficient of breakwaters can be definition as $\alpha = \frac{\alpha}{\pi r}$ so that 1 is indicating the zero influence of the breakwater and values greater than 1 are indicating greater influence of the breakwater. The α values calculated for different distances are presented in Table 5.

TABLE 5. EXAMINING THE EFFECT OF THE DISTANCE BETWEEN TWO BREAKWATERS

Damping Ratio	X=0.2	X=0.3	X=0.4	X=0.5
$\alpha = \frac{\alpha}{\alpha^{\prime}}$	1.247285	1.42718	1.3381	1.337985

As it can be seen, the reduction of wave height at X=0.3 is the greatest. Also it is evident that the difference of impact coefficient between 0.2 and 0.3 is greater than 0.3 and 0.4. It can be concluded that the impact of the distance between two breakwater is affected by wavelength of incoming waves. When this distance value fall between wavelength spectrum has the maximum effect and when the distance is smaller than wavelength the effect of the second breakwater is far less. The solution schema of the problem is illustrated in Figure 6.



3.3.3. Examining the breakwater slope

In this section, the impact of breakwater slope on damping coefficient (α) was examined. It was supposed that the breakwater was in previous position and also the solitary wave have the characteristics of the wave in the previous state. The side slope of breakwater was studied which is located in its back side (on the right). The breakwater properties and supposed slopes are presented in Table 5.

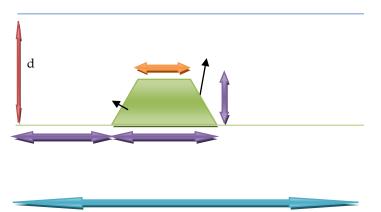


Figure 7. The computational domain of supposed problem

TABLE 6. THE CH	HARACTERISTICS	OF SUPPOSED BREAKWATER
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Right- hand	Left- hand	The height of	Bottom	Examin-
slope	slope	breakwater	length	ing the
0	tan ⁻¹ (0.5)	0.4	2	right-
15	$\tan^{-1}(0.5)$	0.4	2	hand
45	$tan^{-1}(0.5)$	0.4	2	angle of
60	tan ⁻¹ (0.5)	0.4	2	break-
75	tan ⁻¹ (0.5)	0.4	2	water
90	tan ⁻¹ (0.5)	0.4	2	

In the following figures, the incoming and outgoing waves in 6 states are illustrated. Also, the solution schema and the impact of breakwater slope are presented in Figure 13 and Table 7.

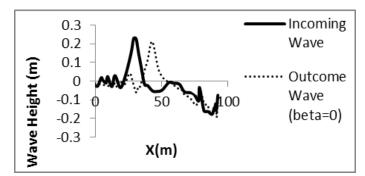


Fig 8. Free-surface for the breakwater with a slope of 0 degree

Fig 6. Solution schema

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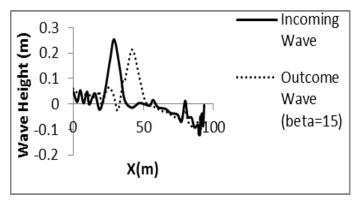


Fig 9. Free-surface for the breakwater with a slope of 15 degree

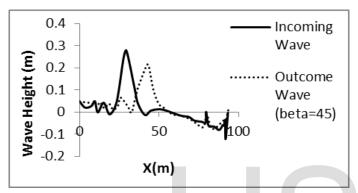
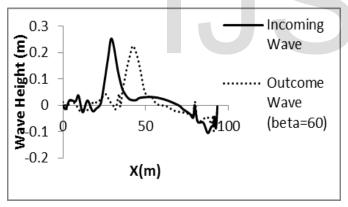
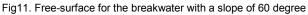


Fig 10. Free-surface for the breakwater with a slope of 45 degree





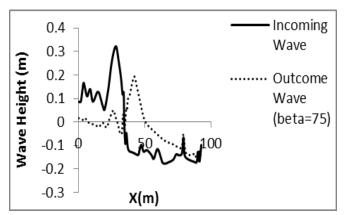


Fig 12. Free-surface for the breakwater with a slope of 75 degree

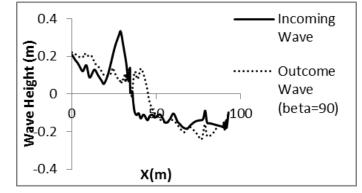


Fig13. Free-surface for the breakwater with a slope of 90 degree

Table 7. Slope influence comparison

Val- ues	β=0	β=15	β=45	β =60	β=75	β =90
$\alpha = \frac{1}{2}$	1.07	1.18	1.29	1.32	1.47	1.50

As it was shown in the above figures and in Table 7, the breakwater's right-hand slope can reduce the wave height and as it was presented in the above table, a 90 degree slope has the maximum effect on reducing the height of incoming wave and oppositely, reducing this angle will reduce the effect so that at 0 degree the effect will be minimized. The solution schema is shown in Figure 14.

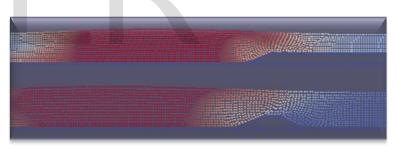


Figure 14. The solution schema for two different back side angles

Conclusion 3.

The aim of this study was to investigate the changes in the characteristics of solitary waves breaking over submerged breakwaters, using smoothed particle hydrodynamics method. First, the validity of solitary waves simulated using the smoothed particles hydrodynamics method, was examined using former numerical models. As it was shown, this method was able to simulate with a high accuracy. In the next step, the free-surface of solitary waves passing over submerged breakwaters was investigated. First, in order to confirm the accuracy of solution process, the results were compared to experimental results. Then the impact of the distance between two breakwaters on the reduction of wave height was investigated. As it was noted, when the distance between two breakwaters falls between the spectrum of the wave-

length of incoming wave, the second breakwater will have the

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4. References

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